

Course overview:

Macromedia Fireworks

MX 2004 Basic

(S472eng)



the courseware
company

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Overview and objectives

After completing this one-day course, students will know how to:

Define bitmap graphics, vector graphics, and file formats, explore the Fireworks MX environment, and create and save documents.

Magnify images by using the Zoom tool, view different areas of images by using the Hand tool, select objects by using the Pointer tool and the Subselection tool, draw paths by using the Line, Rectangle, and Pen tools, crop images by using the Crop tool, customize strokes by using the Stroke Options window menu and fill objects by using the Fill Options window and the Edit Gradient window.

View and import bitmap images, use the Marquee, Lasso, and Magic Wand tools, use the Pencil and Brush tools to draw bitmap images, and use the retouching tools, such as Rubber Stamp and Blur.

Apply, create, and save colors by using color boxes, the Color Mixer panel, and the color picker, and select colors from one object and apply it to another object by using the Paint Bucket tool and the Eyedropper tool.

Add and import text, change the font type, size, and alignment of text, adjust the kerning and leading of text, apply colors to text, and attach text to a path.

Define optimization, export images to JPEG and GIF, lock colors, and export images to other applications.

Who should attend?

The target student for this course should be comfortable using a personal computer and Microsoft Windows 2000 or later. You will get the most out of this course if your goal is to use Fireworks MX 2004 as a tool to become proficient at designing effective, high-quality images for the Web.

Getting started

- The Fireworks MX 2004 environment • Exploring the Fireworks MX 2004 interface • Exploring the Tools panel • Exploring the Property inspector • Working with tools and images • Discussing image file formats • Zooming in and out • Using the Hand tool • Using the Pointer tool • Selecting objects with the Subselection tool • Creating documents • Creating a new document • Fireworks help • Using the Help window

Vector tools

- Drawing vector objects • Drawing a line • Drawing a rectangle • Drawing a path • Creating and editing an Auto Shape • Cropping • Cropping a document

Bitmap images

- Importing bitmaps • Importing a bitmap image • Selection tools • Selecting with the Marquee tool • Selecting with the Lasso tool • Selecting with the Magic Wand tool • Bitmap tools • Drawing with the Pencil tool • Touching up an image with the Rubber Stamp tool • Blurring an image • Using the Replace Color tool • Applying filters

Colors and color settings

- Stroke and fill colors • Applying strokes and fills • Applying color with the Color Mixer and color picker • Blending colors with the Color Mixer • Creating, saving, and applying a custom color • Customizing strokes and fills • Applying a gradient fill • Applying a pattern fill • The Paint Bucket and Eyedropper tools • Applying color with the Paint Bucket tool • Using the Eyedropper tool

Working with text

- Creating and importing text • Creating text • Importing text • Grouping text blocks and an image • Text styles and effects • Formatting text • Setting kerning and leading • Applying stroke and fill styles to text • Attaching text to a path

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Image optimization

- Optimization • Exploring optimization • Exporting images • Exporting an image to JPEG • Exporting an image to GIF • Locking colors

Working with other applications

Exporting to other program formats

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